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WASHINGTON STATE CHESS ASSOCIATION  
1934 Tournament

Players	O.I.U.	J.L.S.	C.O.C.	V.W.B.	J.H.D.	H.I.	J.W.T.	C.R.H.	J.S.	E.A.P.	Won	Lost
Ulvestad, O.I., Seattle.....	-	1	1	1	1	1	1	1	1	1	8	1
Sheets, J.L., Seattle.....	0	-	1	1	1	1	1	1	1	1	8	1
Crain, C.C., Tacoma.....	0	0	-	1	1	1	1	1	1	1	6	1
Bever, V.W., Seattle.....	0	0	0	-	1	1	1	1	1	1	4	2
Dunkle, J.H., Seattle.....	0	0	0	0	-	1	1	1	1	1	4	5
Ishida, H., Seattle.....	0	0	0	0	0	-	1	1	1	1	4	5
Tracy, J.W., Seattle.....	0	0	0	1	1	0	-	0	1	1	4	5
Hewitt, C.R., Tacoma.....	0	0	0	0	0	0	1	-	0	1	2	6
Schmidt, J., Seattle.....	0	0	0	0	0	1	0	1	-	0	2	7
Prokop, E.A., Seattle.....	0	0	0	0	0	0	0	1	-	0	1	8

FOREWORD

\*\*\*\*

The Washington State Chess Association was formed on Sept. 16, 1932, by a group of players who felt that there should be a recognized organization to conduct tournaments to decide the State Chess Championship. It seemed only logical that this organization should have its headquarters at Seattle, the largest city in the state, and that the annual tournament should be held there, at least until sufficient interest is evinced in other localities to warrant a rotating arrangement.

All publicity possible has been given the tournament each year, both in the press and through the mails, and the membership in the Association has increased steadily. It is regretted, however, that more entries have not been received from outside the vicinity of Seattle and Tacoma. It is in the hope of arousing interest in other parts of the state that this booklet is issued. With that end in view, no effort has been made to include only the best games, but, on the contrary, the errors that occurred in the tournament, oversights,

"bloomers," "bulls," and blunders, are here in all their glory, and it is our wish that each of them may provoke a disposition on the part of some stout player to enter the lists next year. The tournament begins on the second Friday in September and continues two weeks. Prospective competitors may plan accordingly. Entries or requests for information should be addressed to Julius Schmidt, President, 3643 Wallingford Ave., Seattle, or in care of the Seattle Chess Club, 402 Lowman Bldg., Seattle.

At the 1932 meeting Mr. Julius Schmidt, prime mover in organizing the association, was unanimously elected President. Six players participated in the first tournament, which resulted as follows: J. L. Sheets, 4-1; C. C. Crain,  $3\frac{1}{2}$ - $1\frac{1}{2}$ ; O. I. Ulvestad, 3-2; George McCullough, Bangor,  $2\frac{1}{2}$ - $2\frac{1}{2}$ ; Julius Schmidt,  $1\frac{1}{2}$ - $3\frac{1}{2}$ ; R. A. Dightman, Tacoma,  $\frac{1}{2}$ - $4\frac{1}{2}$ . The brilliancy prize was won by Ulvestad.

In 1933 Mr. Schmidt was re-elected President, and Mr. R. A. Dightman was chosen Vice President. The tournament was again won by Sheets, 8-1, followed by Crain, 7-2; V. W. Bever,  $5\frac{1}{2}$ - $3\frac{1}{2}$ ; Ulvestad, 5-4; Schmidt,  $4\frac{1}{2}$ - $4\frac{1}{2}$ ; Dightman,  $4\frac{1}{2}$ - $4\frac{1}{2}$ ; C. R. Hewitt,  $4\frac{1}{2}$ - $4\frac{1}{2}$ ; W. D. Brewster, Seattle, 2-7; J. H. Dunkle, 2-7; and J. B. Lee, Tacoma, 2-7. The brilliancy prize was awarded to Crain.

At the 1934 business meeting the officers were unanimously re-elected. The results of the tournament are shown on page 1. The brilliancy prize was awarded to Dunkle for his game with Ishida (No. 9 in this booklet). The absence of Dightman, aggressive Tacoma player, and of the rapidly improving McCullough of Bangor, noted for his "book" knowledge, was felt. Mr. E. Betz of Seattle entered, but was forced by illness to withdraw.

Olav Ulvestad, the new champion, is 21 years of age, has played as many as 10 simultaneous blindfold games, and has for some time been regarded as the lead-

ing offhand player of Seattle. In May 1933 he won the Puget Sound tournament, over Sheets, Holmes, Crain, Dunkle, Dightman, Hewitt, and Hilton. His tendency to move rapidly accounts largely for his failure to place higher in previous State and City tournaments, and explains errors in Games 2, 12, 14, and 15 in this booklet that might have proved fatal again. With a little more seasoning, and with more at stake, this defect in his play should be easily eradicated, and it will then not be unreasonable to hope that he may give this state its first chess Master. Certainly in the matter of blindfold play he already ranks among the nation's best.

O-O-O-O

### GAMES

Player first named has White.

The Positions are in the Forsyth Notation, in which the board is described rank by rank, reading from Black's QR sq. to his KR sq., then from his QR2 to KR2, etc. Capital letters denote White pieces or pawns, small letters Black. Figures indicate the number of vacant squares intervening. "S" is used for "Knight" in the Positions, but elsewhere "Kt" is used.

Notes are by Sheets unless otherwise indicated.

The games were played with clocks, at a time limit of 40 moves in the first 2 hours and thereafter 20 moves per hour.

ULVESTAD'S BEST GAMES

\*\*\*

1. ULVESTAD vs. PROKOP

- |            |        |
|------------|--------|
| 1. P-K4    | P-QB4  |
| 2. Kt-QB3  | P-Q3   |
| 3. P-KKt3  | Kt-QB3 |
| 4. B-Kt2   | B-Q2   |
| 5. Kkt-K2  | Kt-B3  |
| 6. P-Q3    | P-KR3  |
| 7. O-O     | P-R5   |
| 8. P-KR3   | P-K3   |
| 9. K-R2    | R-QKt  |
| 10. B-K3   | B-K2   |
| 11. P-B4   | P-QKt4 |
| 12. Q-Q2   | P-Kt5  |
| 13. Kt-Q   | P-QR4  |
| 14. P-B4   | P-K4   |
| 15. QKt-B2 | Kt-Q5  |
| 16. BxKt   | BPxB   |
| 17. Pxp    | Pxp    |
| 18. P-KKt4 | Q-B    |
| 19. Kt-Kt3 | B-K3   |
| 20. Kt-B5  | BxKt   |
| 21. KPxB   | O-O    |
| 22. P-KR4  | Q-B2   |
| 23. K-R3   | KR-K   |
| 24. B-B3   | B-Q3   |

POSITION:  
1r2r1k1/2q2pp1/3b  
1slp/p3pP2/1pPp2P  
P/3P1B1K/FP1Q1S2/  
R4R2.

- |           |       |
|-----------|-------|
| 25. P-Kt5 | Pxp   |
| 26. Pxp   | Kt-Q2 |
| 27. Kt-K4 | K-B   |
| 28. P-B6  | P-Kt3 |
| 29. Q-KB2 | R-K3  |
| 30. B-Kt4 | KR-K  |
| 31. Q-B4  | K-Kt  |
| 32. R-R   | B-K2  |

33. K-Kt2 (a) BxP  
34. PxB KtxP  
35. Q-R8 mate.

(a) White announced  
mate in 3.

\*\*\*

2. GRAIN vs. ULVESTAD

- |               |        |
|---------------|--------|
| 1. P-Q4       | Kt-KB5 |
| 2. P-QB4      | P-KKt5 |
| 3. Kt-QB3     | B-Kt2  |
| 4. P-K4       | P-Q3   |
| 5. P-KR3      | QKt-Q2 |
| 6. B-K3       | O-O    |
| 7. B-Q3       | P-K4   |
| 8. P-Q5       | P-QR3  |
| 9. Q-Q2       | Kt-B4  |
| 10. B-B2      | Kt-R4  |
| 11. Kkt-K2    | P-B4   |
| 12. Pxp       | Bxp    |
| 13. P-KKt4    | BxB    |
| 14. QxB       | Kt-B5  |
| 15. BxKt      | PxB    |
| 16. O-O-O     | P-QKt4 |
| 17. P-Kt4 (a) | Kt-Q2  |
| 18. Kt-Q4     |        |

POSITION:  
r2q1rkl/2pa2b1/p2  
p2pl/lp1P4/1PpSlp  
P1/2S4P/P1Q2P2/2K  
R3R.

- |           |          |
|-----------|----------|
| 18.       | PXP! (b) |
| 19. Kt-K6 | Q-B3     |
| 20. KtxR  | RxKt     |
| 21. Kt-K4 | Q-K4     |
| 22. P-B3  | R-QKt    |
| 23. P-R3  | P-QR4    |
| 24. K-Q2  | Q-Q5ch   |
| 25. K-K   | Q-K6ch   |

- |                 |            |
|-----------------|------------|
| 26. Q-K2        | QxRP       |
| 27. QxP         | QxKHP      |
| 28. R-KR        | Q-K6ch     |
| 29. Q-K2        | B-B6ch     |
| 30. KtxB        | QxKtch     |
| 31. R-Q2        | Kt-B3      |
| 32. R-B3        | QxP        |
| 33. Q-K6ch      | K-Kt2      |
| 34. Q-K7ch      | K-R3       |
| 35. P-Kt5ch(c)  | KxP        |
| 36. P-R4ch      | K-Kt5? (d) |
| 37. Rxpch? (e)  | QxR        |
| 38. Q-K2ch      | Q-B6       |
| 39. R-Q4ch      | K-Kt6      |
| 40. Resigns.(f) |            |

(a) This leaves the Bishop  
all-powerful and compromises  
the already hazardous posi-  
tion of White's King.

(b) An obviously sound and  
energetic sacrifice of the  
exchange.

(c) Not 35. Qxkt, R-K ch.

(d) A hasty move which  
leaves White a draw. Better  
is 36...K-R3.

(e) 37. Q-K6ch! draws by  
perpetual check; for if 37...  
KxR, 38. Q-R3ch, etc. White  
also had another resource in  
37. Q-K2. Black dare not play  
37...R-K on account of 38. R-  
K3 dis.ch.

(f) For if 40. R-Q3, R-Kt8  
ch; 41. K-Q2, R-Kt7ch. This  
was the deciding game of the  
tournament.

Time: White, 2 hrs.  
Black, 50 min.

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SHEETS' BEST GAMES

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3. SHEETS vs. BEVER

- |           |         |
|-----------|---------|
| 1. P-Q4   | P-Q4    |
| 2. Kt-KB3 | Kt-QB3  |
| 3. P-K3   | B-KKt5  |
| 4. P-QB4  | P-K4    |
| 5. PxpP   | KtxKP   |
| 6. Pxp    | B-Kt5ch |
| 7. Kt-QB3 | KtxKtch |
| 8. PxKt   | B-Q2    |
| 9. Q-QKt3 | P-QR4   |
| 10. P-QR3 | B-QB4   |
| 11. Kt-K4 | B-K2    |
| 12. R-KKt | P-KB4   |

POSITION:  
r2qk1r/lppbb1pp/  
8/p2P1p2/433/PQ2PP  
2/1P3P1P/R1B1KBRI.

- |               |              |
|---------------|--------------|
| 13. P-Q6!     | B-KB         |
| 14. Kt-KKt5   | Q-KB3 (a)    |
| 15. QxQKtP    | R-QB         |
| 16. B-Q2      | BxQP         |
| 17. P-KB4 (b) | P-QB3        |
| 18. B-QB3     | Q-K2         |
| 19. Kt-B7!    | BxBP (c)     |
| 20. KtxR      | BxKP         |
| 21. RxxKtP    | BxBP dbl.ch. |
| 22. KxB       | Q-KR5ch      |
| 23. K-Kt      | Kt-K2        |
| 24. R-K       | Resigns (d)  |

(a) Not 14...Kt-KR3;

15. Kt-K6, winning.

(b) To prevent B-K4 in  
reply to 18. B-B3. If here  
17. B-QKt5, Black replies  
17...P-QB3.

(c) If 19...Qxkt; 20. Rxp,

Q-K3; 21. B-QB4.  
 (d) Neat would be 24...  
 K-Q; 25. R-Kt8ch! KtxR;  
 25. Kt-B7 mate.

Time: White, 20 min.  
 Black, 1 hr. 15.

\*\*\*

34. BxQBP	KtxRP
35. R-Qktch	K-R3
36. PxKt	RxB
37. K-Q2	R-QB
38. K-B2	R-KKt
39. R-Kkt	K-QR4
40. K-Kt3	R-Qktch
41. K-QR3	R-QB
42. K-Qkt3	K-Kt3
43. P-Kkt4	RPxP
44. PxF	R-KKt
45. P-Kt5	P-QR4
46. P-Kt6	R-Kt2
47. R-Kt3	K-B3
48. K-B2	K-Q2
49. K-Q2	K-K
50. R-KKt	K-B
51. R-Qkt	RxF
52. R-Qkt5	R-Kt7ch
53. K-Q	R-QR7
54. RxRP	K-B2
55. R-R7ch	K-Kt3
56. R-K7	

POSITION:  
 8/4R3/4p1k1/3pPp2  
 /P3p3/2P1P3/r7/5K  
 4.

#### 4. CRAIN vs. SHEETS

1. P-Q4	P-Q4
2. Kt-KB3	Kt-KB3
3. P-K3	P-K3
4. B-Q3	P-QB4
5. P-Qkt3	Kt-QB3
6. O-O	B-Q2
7. P-QR3	P-Qkt3
8. B-Qkt2	B-K2
9. Qkt-Q2	O-O
10. Kt-K5	Kt-K
11. Q-R5	P-Kkt3
12. Q-Kkt4	P-KB4
13. Q-K2	B-KB3
14. P-KB4	Kt-Q3
15. Kt(Q2)-B3	Kt-K5
16. KtxB	QxKt
17. Kt-K5	Bxkt
18. BpxB	QR-Q
19. P-QB3	Q-Kkt2
20. Bxkt	BPxB
21. Q-Kkt4	R-B4
22. RxB	KtPxB
23. QxQch	KxQ
24. P-Qkt4	K-B2
25. R-KB	R-QB
26. R-QB	K-K2
27. K-B2	K-Q2
28. P-Kkt3	P-KR4
29. K-KR3	Kt-K2
30. K-K2	K-B3
31. P-QR4	K-Kt2
32. KtPxF	PxF
33. R-QR3	Kt-Kkt3

	P-B5
57. RxFch	K-Kt4
58. R-KB6 (a)	P-KB6
59. R-KB3	RxRP
60. P-K6	R-R2
61. R-Kkt7	R-3
62. R-Q7	K-B4
63. P-K7	K-K3
64. R-Qkt7	R-K
65. R-Kt8ch	KxF
66. KxK	R-QB
67. K-Q2	R-KKt
68. P-QB4	R-Kkt3

69. PxF	P-KB7
70. R-K6ch	K-Q2
71. Resigna.	

(a) If 58. PxFch, KxF;  
 59. R-K8, P-K6; 60. P-K6,  
 P-K7ch; 61. K-K, K-K6.

This game lasted some  
 6½ hours without adjournment.

Time: White, 3 hrs. 15.  
 Black, 3 hrs. 10.

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#### CRAIN'S BEST GAMES

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#### 5. CRAIN vs. DUNKLE

1. P-Q4	Kt-KB3
2. Kt-KB3	P-Q4
3. P-K3	P-K3
4. B-Q3	P-B4
5. P-Qkt3	Qkt-Q2
6. O-O	B-Q3
7. B-Kt2	P-Qkt3
8. Qkt-Q2	B-Kt2
9. Q-K2	R-QB
10. QR-B	O-O
11. B-R6	BxB
12. QxB	Q-B2
13. Kt-K5 (a)	KtxKt
14. PxKt	BxF
15. BxB	QxB
16. QxRP	Q-Q3
17. Q-R3	P-K4
18. KR-Q	P-K5 (b)
19. Q-Kt2	Kt-Kt5
20. Kt-B	QR-Q
21. R-Q2	Kt-K4
22. QR-Q	Q-K3

POSITION:  
 3r1rk1/5ppp/1p2q  
 3/2pps3/4p3/1P2P  
 3/POPR1PPP/3R1SK1

23. Kt-Kt3	Kt-B3 (c)
24. Kt-K2	Kt-K4 (d)
25. Kt-B4	QKB3
26. P-QB3 (e)	Q-Kt4
27. RxF	RxR
28. RxR	Q-Kt5
29. P-KR3	Kt-B6ch?
30. K-R	Q-R5
31. R-R5	Q-Q
32. PxKt, and wins.	

#### NOTES BY CRAIN

(a) Trying a bit of Lasker's psychology. Dunkle likes open positions with combination chances, so White offers trades to leave a position in which Black is not at his best.

(b) Leaves the QP weak.

(c) 24. KtxP is threatened. Possibly 23...P-B4 gives Black more attacking chances, but after 24. Kt-K2, both Kt-B4 and Kt-B3 are threatened.

(d) 24...P-Kkt4 seems to be the only way to save the pawn.

(e) Escaping the trap (26...Kt-B6ch) and making sure of the pawn. --A good example of Crain's facile handling of the pieces. --Ed.

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#### 6. BEVER vs. CRAIN

1. P-K4	P-QB3
2. B-B4	P-Q4
3. PxF	PxF
4. B-Kt5ch	Kt-B3
5. BxKtch	PxB
6. Kt-KB3	B-R3

- |               |        |
|---------------|--------|
| 7. P-Q3       | Q-B2   |
| 8. B-K3       | P-K4   |
| 9. QKt-Q2     | B-Q3   |
| 10. Kt-Kt3    | P-QB4  |
| 11. P-B3      | Kt-B3? |
| 12. KtxBP     | B-Kt4  |
| 13. Kt-Kt3    | O-O    |
| 14. P-QR4 (a) | B-R3   |
| 15. Kt-B      | QR-Kt  |
| 16. Q-B2      | P-K5   |
| 17. PxF       | KtxP   |
| 18. Kt-Q3     |        |

**POSITION:**

1r3rk1/plq2ppp/  
b2b4/3p4/P3s3/2  
PSB32/1PQ2PPP/R  
3K2R.

- |              |            |
|--------------|------------|
| 19. B-B (c)  | B-QB5 (b)  |
| 20. Q-K2 (d) | B-Kt6      |
| 21. B-K3     | KR-K (a)   |
| 22. Q-Q2     | KtxQBP     |
| 23. Q-B      | Kt-K5      |
| 24. K-B      | Q-R4ch     |
| 25. Kkt-K    | B-QB5      |
| 26. Q-B2     | R-Kt6      |
| 27. R-Q      | Q-R3       |
| 28. Q-K2 (f) | R-QB       |
| 29. P-B3     | B-Kt5      |
| 30. KxB      | BxKt(Ksq.) |
| 31. K-B2     | Kt-B3      |
|              | BxKt,      |
|              | and wins.  |

**NOTES BY CRAIN**

- (a) White does not O-O because of 14...P-K5.  
(b) Black can regain his pawn by 18...BxKt, but does not wish to give up his advantage of two bishops and position.

(c) 19.Kt-Q2 was necessary.

(d) 20. Q-Kt, KtxQBP!  
21. PxF, BxQRP; 22. Q-R2, CxPch, with a winning position.

(e) Or KtxQBP, winning at least the exchange and a pawn. (If 21. Q-Q2, R-Kch; 22. K-B, Kt-K5; 23. Q-K3, Kt-Kt6ch).

(f) 28...BxKtch is threatened. If 28. K-Kt, P-Q5! 29. BxP, RxB; 30. KtxR, BxKt; 31. QxB, QxQ; 32. RxQ, R-B8ch. If 29. B-B4, RxB wins two pieces for the rook. If 29. Kt-B, PxB wins. (30. QxKt, PxFch; 31. KxP, B-B4ch; 32. R-Q4, Q-B3ch). If 29. Kt-K5, B-Q4.

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**BEVER'S BEST GAMES**

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**7. BEVER vs. ULVESTAD.**

- |           |        |
|-----------|--------|
| 1. P-K4   | Kt-KB3 |
| 2. Kt-QB3 | P-Q4   |
| 3. P-K5   | P-Q5   |
| 4. PxF    | PxF    |
| 5. PxF    | PxQch  |
| 6. QxP    | QxQch  |
| 7. BxQ    | BxP    |
| 8. O-O-O  | B-K3   |
| 9. P-QKt3 | Kt-Q2  |
| 10. Kt-K2 | O-O-O  |
| 11. B-B3  | Kt-B3  |
| 12. P-B3  | B-R3ch |
| 13. B-Q2  | RxB    |
| 14. RxR   | Kt-K5  |
| 15. P-KB4 | KtxR   |

- |            |           |
|------------|-----------|
| 16. KxKt   | B-Kt5 (a) |
| 17. P-Kt3  | P-K4      |
| 18. P-KR4  | BxKt      |
| 19. BxB    | PxF       |
| 20. PxF    | BxPch     |
| 21. K-B3   | R-K       |
| 22. B-Q3   | P-KR3     |
| 23. R-KB   | B-K4ch    |
| 24. K-B4   | R-K2      |
| 25. R-B5   | P-QB3     |
| 26. P-QR4  | K-B2      |
| 27. P-Kt4  | B-Kt5     |
| 28. P-KR5  | K-Q3?     |
| 29. R-B6ch | K-K4      |
| 30. RxRP   | P-KB4     |
| 31. R-Kt6  | B-B5      |
| 32. P-R6   | R-R2      |
| 33. R-Kt7  | RxP       |
| 34. R-K7ch | K-B3      |
| 35. RxB    | B-Q3      |
| 36. RxP    | R-R5ch    |
| 37. K-B3   | BxPch     |
| 38. K-Kt3  | B-Q3      |
| 39. R-QKt7 | K-K4      |
| 40. P-R5   | P-B6      |
| 41. P-R6   | R-R       |
| 42. R-KB7  | K-Q5      |
| 43. R-B6   | R-Ktch    |
| 44. K-R4   | K-K4      |
| 45. R-B7   | R-Kt6     |
| 46. K-R5   | B-B4      |
| 47. B-B5ch | K-Q3      |

**POSITION:**

6/8/P1pk4/K1b2R2/5  
p2/3B4/2P5/1r6.

- |               |        |
|---------------|--------|
| 48. K-R4? (b) | R-R8ch |
| 49. K-Kt3     | B-K6   |
| 50. R-B6ch    | K-B4   |
| 51. K-Kt2?    | B-Q5ch |
| 52. P-B3      | BxR    |

- |            |            |
|------------|------------|
| 53. KxR    | BxPch      |
| 54. K-Kt   | K-Kt3      |
| 55. K-B2   | B-Q5       |
| 56. K-Q    | P-B6       |
| 57. K-Q2   | K-B2       |
| 58. B-K4   | P-B7       |
| 59. K-K2   | K-Q3       |
| 60. B-Q3   | K-K4       |
| 61. K-B3   | B-Kt3      |
| 62. B-B    | K-Q4       |
| 63. B-K2   | K-Q3       |
| 64. B-B    | K-B2       |
| 65. B-K2   | B-B4       |
| 66. K-K4   | K-Kt3      |
| 67. K-B3   | K-R4       |
| 68. K-Kt2  | B-R2       |
| 69. B-B3   | K-Kt4      |
| 70. B-K2ch | K-Kt5      |
| 71. B-B3   | Drawn. (c) |

(a) Gaining a pawn, but leaving bishops of opposite color.

(b) There seems to be no objection to 48. RxP, R-QBch; 49. R-QR4.

(c) A unique and instructive position.

\*\*\*

**8. DUNKLE vs. BEVER.**

- |            |        |
|------------|--------|
| 1. P-K4    | P-K4   |
| 2. Kt-KB3  | B-B4   |
| 3. KtxP    | Q-K2   |
| 4. P-Q4    | Kt-KB3 |
| 5. B-QB4   | O-O    |
| 6. O-O     | B-Q3   |
| 7. KtxBP   | BxPch  |
| 8. KxB     | P-Q4   |
| 9. Kt-K5   | PxB    |
| 10. Q-K2   | Q-Q3   |
| 11. Kt-QB3 | QxF    |

- |            |                    |
|------------|--------------------|
| 12. QxPch  | QxQ                |
| 13. KtxQ   | P-Qkt3             |
| 14. P-KB3  | B-R3               |
| 15. P-Qkt3 | P-Qkt4             |
| 16. B-R3   | PxKt               |
| 17. BxR    | KxB                |
| 18. KR-Q   | Kt-B3              |
| 19. Kt-Q5  | KtxKt              |
| 20. RxBt   | PxP                |
| 21. RFP    | B-Kt2              |
| 22. R-Q7   | R-B                |
| 23. P-Qkt4 | P-QR3              |
| 24. P-KB4  | KtxP               |
| 25. R-Qkt  | B-B3               |
| 26. R-Q4   | KtxP               |
| 27. R-B4   | Kt-R6,<br>and won. |

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### DUNKLE'S BEST GAMES

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#### 9. DUNKLE vs. ISHIDA (Brilliant Prize)

- |           |        |
|-----------|--------|
| 1. P-K4   | P-QB3  |
| 2. P-Q4   | P-Q4   |
| 3. PxP    | PxP    |
| 4. Kt-KB3 | Kt-QB3 |
| 5. B-Qkt5 | Kt-B3  |
| 6. P-B4   | PxP    |
| 7. Kt-QB3 | P-K3   |
| 8. O-O    | B-K2   |
| 9. B-Kt5  | O-O    |
| 10. BxP   | P-QR3  |
| 11. B-Q3  | P-R3   |
| 12. B-R4  | R-K    |
| 13. R-B   | K-R    |
| 14. B-Kt  | Kt-KR2 |
| 15. B-Kt3 | Kt-B   |
| 16. R-K   | B-B3   |
| 17. Kt-K4 | B-K2   |

POSITION:  
r1bqrs1k/1i2bpp1/  
plslp2p/8/5P33/SS  
B1/PP3PPP/1BRQR1K  
1.

- |             |             |
|-------------|-------------|
| 18. RxBt!   | PxR         |
| 19. Kt-K5   | K-Kt        |
| 20. Q-R5    | Kt-Kt3      |
| 21. KtxKBP! | KxKt        |
| 22. R-K3    | QxF         |
| 23. R-KB3ch | K-Kt        |
| 24. B-Q3    | R-B         |
| 25. Qxkt    | RxR         |
| 26. PxR     | B-Q2 (a)    |
| 27. Kt-Q2   | K-B         |
| 28. Kt-B4   | Q-B3        |
| 29. Q-R7    | K-K         |
| 30. B-K5    | Q-Kt4ch     |
| 31. K-B     | K-B2        |
| 32. BxKtP!  | Resigns (b) |

(a) Obviously the Bishop  
can not be taken.

(b) For if 32...QxB;  
33. Kt-K5ch, K-B3; 34.  
KtxBch, K-B2; 35. B-Kt6  
mate!

For this sparkling con-  
clusion, on top of the  
previous interesting sac-  
rifices, White well de-  
served the award.

\*\*\*

#### 10. HEWITT vs. DUNKLE

- |           |        |
|-----------|--------|
| 1. P-Q4   | P-Q4   |
| 2. P-QB4  | P-K3   |
| 3. Kt-QB3 | Kt-KB3 |
| 4. Kt-B3  | Qkt-Q2 |

- |            |        |             |           |
|------------|--------|-------------|-----------|
| 5. P-QR3   | B-K2   | 7. B-Q2     | BxKt      |
| 6. Q-B2    | O-O    | 8. BxB      | P-QR4     |
| 7. B-Kt5   | P-QR3  | 9. P-Qkt4   | RFP       |
| 8. R-B     | PxP    | 10. QBxP    | B-Kt2     |
| 9. P-K4    | P-Qkt4 | 11. B-K2    | Kt-K2     |
| 10. P-QR4  | P-B3   | 12. O-O     | Kt-R3     |
| 11. P-Qkt3 | P-Kt5  | 13. B-Q2    | O-O       |
| 12. BxKt   | KtxP   | 14. PxP     | PxP       |
| 13. Kt-R2  | P-R6   | 15. Q-Kt    | Q-Q2      |
| 14. B-Q3   | P-R3   | 16. Kt-K5   | Q-B       |
| 15. Kt-K5  | B-Kt2  | 17. QxP     | Kt-Q4     |
| 16. Kt-KB3 | P-QR4  | 18. QxP     | QxQ       |
| 17. P-R4   | Q-Q2   | 19. KtxQ    | Kt(R3)-B2 |
|            |        | 20. Kt-Q6   | B-R3      |
|            |        | 21. BxB     | KtxB      |
|            |        | 22. KR-B    | KR-Q      |
|            |        | 23. Kt-K4   | Kt(R3)-B2 |
|            |        | 24. Kt-B5   | Kt-K      |
|            |        | 25. P-B3    | P-R3      |
|            |        | 26. P-K4    | Kt-K2     |
|            |        | 27. B-K3    | RxR       |
|            |        | 28. RxR     | Kt-QB3    |
|            |        | 29. R-Q     | Kt-B2     |
|            |        | 30. R-Q2    | Kt-Kt4    |
|            |        | 31. P-Q5    | PxP       |
|            |        | 32. PxP     | Kt-K2     |
|            |        | 33. P-Q6    | RxP       |
|            |        | 34. RxR     | KtxR      |
|            |        | 35. B-B4    | Kt(Q3)-B4 |
|            |        | 36. Kt-K4   | Kt-Q4     |
|            |        | 37. B-Q2    | P-B3      |
|            |        | 38. K-B2    | K-B2      |
|            |        | 39. P-Kt3   | Kt-Q5     |
|            |        | 40. Kt-B5   | P-Kt4     |
|            |        | 41. P-Kt4   | Kt-B3     |
|            |        | 42. Kt-K4   | Kt-K4     |
|            |        | 43. Kt-Q6ch | K-Kt3     |
|            |        | 44. K-K2    | P-R4      |
|            |        | 45. P-R3    | P-R6      |
|            |        | 46. Kt-B5   | K-B2      |
|            |        | 47. Kt-Q6ch | K-K3      |
|            |        | 48. Kt-K4   | Kt-Kt3    |
|            |        | 49. KtxPch  | PxKt      |

POSITION:

r4rk1/1b1gbpp1/2  
p1p1p/p7/Pp1PF2  
P/1PpB1S2/S1Q2PP  
1/2R1K2R.

- |            |                    |
|------------|--------------------|
| 18. P-K5   | Kt-Q4              |
| 19. B-R7ch | K-R                |
| 20. Kt-Kt5 | QR-Q               |
| 21. B-Kt6  | P-Kt3              |
| 22. BxP    | BxKt               |
| 23. PxR    | QxB                |
| 24. RxBch  | K-Kt2              |
| 25. P-B3   | Kt-K6              |
| 26. C-K4   | KtxPch             |
| 27. K-B2   | P-B4,<br>and wins. |

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### ISHIDA'S BEST GAMES

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#### 11. ISHIDA vs. GRAIN

- |           |        |
|-----------|--------|
| 1. P-Q4   | P-Q4   |
| 2. P-QB4  | P-QB3  |
| 3. Kt-QB3 | P-K3   |
| 4. Kt-B3  | PxP    |
| 5. P-K3   | P-Qkt4 |
| 6. P-QR4  | B-Kt5  |



- |          |             |           |      |
|----------|-------------|-----------|------|
| 50. P    | Kt(Q4)-Qch  | 20. R-KR3 | QR-K |
| 51. K-K3 | KtxP        | 21. P-Kt4 |      |
| 52. BxP  | KtxB        | 22. P-Kt5 |      |
| 53. P-B4 | Draw agreed | 23. QxQ   |      |

(a)

(a) Grain at this stage needed a win to remain in the running for first place. Perhaps some astute reader can demonstrate a win for Black here (K and 2 Kts sometimes win against K and P, the P preventing stalemate). After 53...Kt-K7ch; 54. K-B3, Kt(Kt7)xfP; 55. K-Kt5, the future is anything but promising. 53...K-B2 has been suggested.

Time: White, 1 hr. 47 min.  
Black, 1 hr. 55 min.

\*\*\*

12. ISHIDA vs. ULVESTAD

- |           |        |
|-----------|--------|
| 1. P-Q4   | Kt-KB5 |
| 2. P-QB4  | P-K3   |
| 3. Kt-QB3 | P-Qkt3 |
| 4. B-Kt5  | B-Kt2  |
| 5. P-K3   | B-K2   |
| 6. Kt-B3  | P-Q3   |
| 7. B-Q3   | Qkt-Q2 |
| 8. O-O    | O-O    |
| 9. Kt-Q2  | P-K4   |
| 10. P-Q57 | KtxQP  |
| 11. KtxKt | BxB    |
| 12. P-KB4 | BxKt   |
| 13. PxB   | PxP    |
| 14. PxF   | B-B3   |
| 15. Q-B2  | P-Kt3  |
| 16. R-B3  | Kt-B4  |
| 17. B-B4  | B-Q5ch |
| 18. K-R   | Q-B3   |
| 19. QR-KB | BxP    |

- |               |       |
|---------------|-------|
| 24. R(R3)-KB3 | B-Kt4 |
| 25. P-ER4     | P-KR4 |
| 26. PxF e.p.  | BxP   |
| 27. R-Ktch    | K-R2  |
| 28. B-B       | Kt-K5 |
| 29. Kt-Kt3    | Kt-B3 |
| 30. B-Q3      | KtxP  |
| 31. BxPch     | K-R   |
| 32. Kt-Q4     | KtxP  |
| 33. B-Kt      | R-K4  |
| 34. Kt-B5     | RxKt  |
| 35. BxR       | Kt-K7 |
| 36. R-K       | Kt-Q5 |
| 37. R(B3)-KB  | KtxB  |
| 38. RxKt      | K-Kt2 |
| 39. R-Ktch    | K-R2  |
| 40. P-R5      | P-B4  |
| 41. R(Kt)-KB  | P-B5  |
| 42. RxBch     | RxB   |
| 43. RxBch     | K-Kt  |
| 44. RxBP      | P-Q4  |
| 45. R-QE7 (a) | B-Kt2 |

POSITION:  
Sk1/2R3b1/lp6/3p3  
F/2p5/8/K7/7K.

- |               |        |
|---------------|--------|
| 46. K-Kt?(b)  | P-Qkt4 |
| 47. K-B       | P-Q5   |
| 48. K-K       | P-Q3   |
| 49. K-Q       | P-B6   |
| 50. P-R6      | P-B7ch |
| 51. RxF (c)   | PxBch  |
| 52. KxF       | B-B!   |
| 53. K-Kt3     | P-Kt5! |
| 54. Res. ans. |        |

(a) If 45. R-Q7, B-Kt2  
(b) If 46. R-Q7, B-Kt2  
(c) If 51. RxBch, B-Kt2

(b) With the simple and natural 46. R-Kt2, thence to B3, etc., White with careful play had a draw, and in fact not a few winning chances. Or he might have played 46. P-QR4, P-B6; 47. K-Kt2, P-Q6; 48. K-B5, P-Q6; 49. K-K3, P-Q7; 50. K-K2. Black is now very unhappy. Ishida thought the line adopted by him led to a draw, however, and can hardly be blamed for failing to see Black's wily 52nd and 53rd moves.

(c) If 51. K-B, BxBch; 52. K-Kt2, P-Kt5. Now the Rock is "sugzwang" and the Black King can not be prevented from eventually reaching Q6.

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TRACY'S BEST GAMES

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13. BEVER vs. TRACY

- |           |        |
|-----------|--------|
| 1. P-K4   | P-K4   |
| 2. B-B4   | Kt-QB3 |
| 3. Kt-B3  | B-K2   |
| 4. P-Q4   | PxF    |
| 5. KtxP   | Kt-KB3 |
| 6. KtxKt  | QFxBt  |
| 7. QxQch  | BxQ    |
| 8. Kt-QB3 | O-O    |
| 9. O-O    | P-Qkt4 |
| 10. B-Q3  | Kt-Q2  |
| 11. B-K3  | Kt-K4  |
| 12. B-K2  | B-K2   |
| 13. P-KP4 | Kt-Q2  |
| 14. P-QE4 | P-Kt5  |

- |             |           |
|-------------|-----------|
| 15. Kt-Q    | B-QB4     |
| 16. B-B3    | BxBch     |
| 17. KtxB    | P-QR4     |
| 18. QR-Q    | Kt-Kt3    |
| 19. R-Q2    | KtxP      |
| 20. P-Qkt3  | Kt-Kt3    |
| 21. KR-Q    | B-Kt2     |
| 22. P-K5    | P-R5      |
| 23. PxF     | RxF       |
| 24. P-Kt3   | R-R6      |
| 25. K-B2    | R-R2      |
| 26. Kt-B5   | P-B4?     |
| 27. Kt-K7ch | K-R       |
| 28. R-Q8!   | R-R       |
| 29. RxBch   | RxR       |
| 30. BxB.    | The score |

was not kept further. Black eventually penetrated the White lines with a pawn, however, and hastened on to Queen.

\*\*\*

14. TRACY vs. ULVESTAD

- |              |        |
|--------------|--------|
| 1. P-K4      | P-QB4  |
| 2. Kt-KB3    | Kt-QB3 |
| 3. P-Q4      | PxF    |
| 4. KtxP      | Kt-B3  |
| 5. KtxKt     | KtFxBt |
| 6. Kt-B3     | P-K4   |
| 7. B-Q3      | B-K2   |
| 8. O-O       | P-Q3   |
| 9. P-KR3     | O-O    |
| 10. P-B4     | Kt-Q2  |
| 11. P-B6     | B-B3   |
| 12. Kt-K2    | Kt-B4  |
| 13. Kt-Kt3   | P-Q4   |
| 14. Q-Kt4    | PxF    |
| 15. BxP      | P-KR4  |
| 16. Q-B3 (a) | KtxB   |
| 17. KtxKt    | P-R5   |
| 18. B-K3     | B-K2   |

## POSITION:

r1bq1-rx1/p3bp2/2p  
2p2/4p3/4S2p/4BQ1  
P/PPP3P1/R4Rk1.

20. KtxPch (b) BxKt  
21. QxB QxQ  
22. BxQ B-K3  
23. R-R6 QR-Qkt?  
24. P-Qkt3 K-Kt2?  
25. RxF KR-Q  
26. B-R4? (a) R-Kt2  
27. RxF RxR  
28. BxR R-Q7  
29. P-B4 P-KB4  
30. B-B5 P-B5  
31. P-QR4 B-B  
32. P-R5 B-N3  
33. P-Qkt4 K-B3  
34. P-Kt5 FxF  
35. PxF BxF  
36. B-Kt B-B5  
37. R-KtSch K-B4  
38. P-R6 B-Q4  
39. B-B2 P-K5  
40. B-Kt5 K-K3  
41. P-R7 R-R7  
42. B-Q4 P-K6  
43. R-Kt2 R-R8ch  
44. K-R2 R-R5  
45. B-Kt6 K-B4  
46. R-t5 K-K3  
47. R-Kt2 K-K4  
48. B-B5 R-R6  
49. B-Kt6 K-K3  
50. B-B7 R-KB8  
51. B-Kt6 R-QB8  
52. B-Q4 R-B5  
53. B-Kt6

## POSITION:

8/P7/1B2k3/3b4/2r  
2p2/4p P/1R4R1/B.

53. K-K47  
54. R-Kt6 R-R5  
55. R-Kt2??(d) K-K5  
56. B-B5 K-Q6  
57. R-Kt4 P-K7?  
58. RxR P-K8(Q)  
59. R-Q4ch K-B7  
60. RxB Q-Kt6ch  
61. K-K. P-B6!  
62. Resigns.

(a) Very lively is 16. KtxP, Q-Q5ch; 17. K-R2, KtxB; 18. B-R6! P-KKt3; 19. BxR, RxB (not QxKt, ≡ PxKt); 20. KtxB, Kt-xKt; 21. Q-Kt6, with a powerful attack.

(b) 20. QR-Q! first, was much better.

(c) 26. BxP, QR-R; 27. B-K3.

(d) In his zeal to win a drawn game, Black has presented White with a one-move win, viz., 55. B-R5, to which there is no reply. But White, thinking all is quiet along the Potomac, blithely ignores it, and presently falls victim to a cleverly worked out plot.

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## HEWITT'S BEST GAMES

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16. ULVESTAD vs. HEWITT

1. P-QB4 Kt-KB3  
2. Kt-QB3 P-QB3  
3. P-K4 P-Q4  
4. P-K5 Kt-K5  
5. P-Q4 P-K3  
6. B-Q3 KtxP!?(a)  
7. KxKt Q-R5ch  
8. K-K3 P-QB4  
9. Kt-Kt5 PxFch  
10. K-Q2 Kt-R3  
11. Kt-KB3 Q-Kt5  
12. Q-K2 B-Q2  
13. KKtxP Q-Kt4ch  
14. K-Q Q-Q  
15. PxF Kt-Kt5  
16. P-Q6 R-B  
17. B-Q2 Kt-Q4  
18. B-K4 P-QR3  
19. BxKt PxFt  
20. Kt5 KtP?(b) PxB  
21. Kt-B7ch RxKt  
22. PxF QxF  
23. R-QB Q-Kt3  
24. B-K3 P-Q5  
25. B-B2 B-QB4  
26. Q-B2 Q-R4!  
27. P-KR3 P-Qkt3  
28. P-Qkt3 P-Q6  
29. Q-Kt2 B-R6  
30. BxP Q-Kt5  
31. Q-Q4 QxQ  
32. BxQ BxR  
33. KxB K-K2  
34. K-Q2 B-KB4  
35. R-QB R-QR  
36. P-QR4 R-Qkt  
37. P-Qkt4 K-Q2  
38. P-Kt6 R-QB  
39. P-K6ch PxF  
40. RxR KxR  
41. BxP P-KR4  
42. P-KKt4 PxF  
43. PxF BxP

44. KxP B-Q8  
45. P-R5

## POSITION:

2k5/6B1/4p3/FP6/B  
/3K4/8/3b4.

46. P-R6 B-Kt6? (c)  
47. K-Q4 B-Q4? (d)  
48. K-B5 K-Kt  
49. B-Q4 K-R2  
50. K-Kt6? K-R  
51. B-K5 B-B5  
52. K-R5 B-B5  
53. P-Kt6 B-B3  
54. K-Kt4 B-Q4  
55. K-B5 B-K5  
56. K-Q6 K-Kt  
57. K-Q7dis.ch.K-R  
White announced mate in 5 moves.

(a) Reputations mean nothing to the stout-hearted Hewitt! Unpromising and premature looking at first, this sacrifice turns out surprisingly well, aided perhaps by White's indifferent 20th move.

(b) White lost his bearings here. A clear piece should have remained to him.

(c) 45...B-QR5 draws; for if 46. K-B4, BxPch! and White's remaining pawn can not queen, as the bishop is not of the right color to command the queening square. If 46. P-Kt6, the black King marches to R3

and the Bishop will dis-  
port itself on the QR1-  
KR6 diagonal indefinitely.

(d) 46...B-R5 still draws.

(e) And now 51...BxP  
draws forthwith. Evident-  
ly Black was not familiar  
with this standard "book"  
draw, and White seems tempo-  
rarily to have forgotten it.

\*\*\*

16. HEWITT vs. BEVER.

1. P-Q4	P-Q4
2. P-QB4	P-K3
3. Kt-QB3	Kt-KB3
4. B-Kt5	B-K2
5. Kt-KB3	Kt-QB3
6. P-K3	O-O
7. R-QB	P-QR4
8. B-Q3	PxP
9. BxBP	P-KR3
10. B-R4	P-QKt3
11. P-QR3	B-Kt2
12. B-Q3	Kt-Q4
13. B-Kt3	B-Q3
14. Q-B2	BxB
15. RPxB	Kt-B3
16. K-K2	R-K
17. R-R4	P-K4
18. P-Q5	KtxP
19. B-R7ch	K-B
20. Kt-K4	Kt-B3
21. R-Q	Q-K2
22. KtxKt	QxKt
23. R-Q7	R-K2
24. RxR	QxR
25. K-B	R-Q
26. K-Kt	Q-Q3
27. K-R2	Kt-K2
28. Kt-K	P-QB4
29. B-Q3	B-B3

30. R-QB4	Kt-Kt
31. P-QKt4	B-Kt4
32. PxBP	PxP
33. R-B3	P-B5
34. BxP	BxB
35. RxB	QxRP
36. R-QB4	Q-Q3
37. RxP	Kt-B5
38. Kt-B3	P-K5
39. Kt-Q4	P-R4
40. Q-Kt3	P-R5
41. Kt-B5	PxPch
42. KtxP	Kt-Kt5ch
43. K-Kt	KtxBP!

The game was ultimately  
drawn.

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SCHMIDT'S BEST GAMES

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17. SCHMIDT vs. BEVER

1. P-Q4	P-Q4
2. P-QB4	Kt-KB3
3. Kt-KB3	P-K3
4. Kt-B3	Kt-B3
5. B-KB4	B-Q3
6. B-Kt5	O-O?
7. PxP	PxP
8. KtxP	B-Kt5ch
9. KtxB	KtxKt
10. P-K4?	R-K
11. P-K5	Q-Q4
12. P-QR3	Kt-B3
13. B-K2	Kt-Q2
14. QR-B	Kt-Kt3
15. O-O	B-Kt5
16. B-K3	QR-Q
17. Q-Q3	P-KKt3
18. P-KR3	B-B4
19. Q-Q2	P-QR3
20. KR-Q	R-Q2

21. Kt-R4 B-K3

POSITION:  
4r1k1/1ppr1p1p/ps  
s1b1p1/3qP3/3P5S/  
P3B2P/1P1QBPP1/2R  
R2K1.

22. R-B5	QxR!
23. PxQ	RxQ
24. RxR	Kt-B5
25. BxKt	BxB
26. P-KB4	P-KB3
27. R-Q7	PxP
28. RxBP	PxP
29. BxP	R-K5
30. B-Kt3	R-K2
31. Kt-B3	RxR
32. BxR	K-Kt2
33. Kt-Q2	B-Q4
34. K-B2	P-KR4
35. P-KR4	K-B2
36. P-KKt3	Kt-Q5
37. K-k3	Kt-Kt6
38. Kt-K4	K-K3
39. B-Q6	Kt-R4
40. Kt-Q2	Kt-B5ch
41. KtxKt	BxKt

Drawn after 51  
moves. Time: White,  
1 hr. 48 min. Black,  
1 hr. 13 min.

\*\*\*

18. SCHMIDT vs. ISHIDA.

1. P-K4	P-QB3
2. P-Q4	P-Q4
3. PxP	PxP
4. Kt-QB3	Kt-KB3
5. Kt-KB3	Kt-QB3
6. P-KR3	B-B4
7. P-QR3	P-K3

8. B-K3	B-K2
9. B-K2	O-O
10. O-O	QR-B
11. QR-B	Q-Kt3
12. R-Kt	Q-B2
13. Q-Q2	P-QR3
14. B-KB4	B-Q3
15. BxB	QxB
16. Kt-KR4	Kt-K2
17. QR-B	KR-Q
18. KR-K	P-KR3
19. KtxB	KtxKt
20. Q-Q3	Q-Kt3
21. KR-Q	

POSITION:  
2rr2k1/1p3pp1/pq  
2ps1p/3pls2/3P4/  
P1SQ3P/1PP1BPP1/  
2RR2K1.

	R-B5
22. KtxP!	PxKt
23. QxKt	RxQP
24. P-QKt3	RxRch
25. RxR, and the game was drawn after 90 moves. Time: White, 1 hr. 40 min. Black, 2 hrs. 15 min.	

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PROKOP'S BEST GAMES.

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It is regretted that the  
score of Prokop's fine win  
over Schmidt is not availa-  
ble.

\*\*\*

OTHER GAMES

19. ULVESTAD vs. SHEETS

- |             |           |
|-------------|-----------|
| 1. Kt-KB3   | P-Q4      |
| 2. P-Q4     | Kt-KB3    |
| 3. P-K3     | P-K3      |
| 4. B-Q3     | Qkt-Q2    |
| 5. Qkt-Q2   | P-K4      |
| 6. P-B3     | Q-B2      |
| 7. C-K2     | P-Qkt3    |
| 8. P-K4     | PxP       |
| 9. KtxP     | B-Kt2     |
| 10. PxP     | BxP       |
| 11. KtxB    | Ktxkt     |
| 12. B-Kt6ch | Qkt-Q2    |
| 13. B-Kt5   | O-O       |
| 14. R-Q     | P-QR3 (a) |
| 15. KBxKt   | KtxB      |
| 16. B-K7    | KR-K      |
| 17. B-Q6    | Q-B3      |
| 18. B-Kt3   | P-K4      |
| 19. O-O     | P-B3      |
| 20. Kt-E    | Kt-B      |
| 21. P-B3    | QR-Q      |
| 22. Kt-B2   | Kt-K3     |
| 23. Kt-Kt4  | Q-B4ch    |
| 24. B-B2    |           |

POSITION:

3rr1kl/1b4pp/pp2s  
p2/2q1p3/1s6/2P2P  
2/PP2QBPP/3R1RK1.

- |               |             |
|---------------|-------------|
| 24.           | Kt-B5       |
| 25. Q-K3      | Q-B         |
| 26. Kt-Q3 (b) | Kt-Q4       |
| 27. Q-B       | P-K5        |
| 28. PxP       | RxP         |
| 29. B-Q4      | Q-Kt5? (c)  |
| 30. Kt-B2     | QxPch?      |
| 31. KxQ       | Kt-B5ch     |
| 32. QxKt? (d) | RxQ dis.ch. |
| 33. K-Kt      | B-B6 (e)    |
| 34. B-K3!     | BxR         |
| 35. BxR       | B-B6        |

- |   |            |
|---|------------|
| 36. R-K                                       | P-Kkt4     |
| 37. B-K3                                      | P-Kt4      |
| 38. B-Q4                                      | K-B2       |
| 39. Kt-Q3                                     | P-KR4      |
| 40. K-B2                                      | B-Kt2      |
| 41. Kt-B5                                     | B-Q4       |
| 42. P-QR4                                     | PxP        |
| 43. KtxP (R6)                                 | B-B5       |
| 44. Kt-B5                                     | R-QR       |
| 45. Kt-Q7                                     | R-R3       |
| 46. Kt-Kt6                                    | B-Kt6      |
| 47. Kt-Q7                                     | B-B5       |
| 48. Kt-B5                                     | R-R        |
| 49. R-K3                                      | P-R6       |
| 50. PxP                                       | RxP        |
| 51. K-Kt3                                     | R-R7       |
| 52. P-R4                                      | B-Q4       |
| 53. Kt-K4                                     | K-Kt3      |
| 54. R-K (f)                                   | K-B4       |
| 55. Kt-B2                                     | K-Kt5      |
| 56. R-K8                                      | R-R8       |
| 57. Kt-Q3                                     | R-KB8      |
| 58. Kt-K                                      | R-KR8      |
| 59. PxP                                       | PxP        |
| 60. Kt-B5                                     | P-R5ch?    |
| 61. K-Kt4                                     | BxKtch     |
| 62. KxB                                       | R-R6ch     |
| 63. K-K4                                      | P-Kt5? (g) |
| 64. R-Kkt6ch                                  | K-B2 (h)   |
| 65. RxP, and Black resigned on his 88th move. |            |

(a) Submitting willingly to the ensuing indignities, as the Bishops remaining are of opposite colors. Black at this stage held a lead of  $\frac{1}{2}$  point over his opponent and draw strategy was in order.

(b) White refrains from seizing the obviously abandoned

pawn, because of 26. QxQktP, RxR; 27. RxR, RxP! with a winning position; for if 28. PxR, Q-R6. Or 28. RxR, RxR; 27. QxQktP, R-Q7; 28. B-Qkt, RxP, etc.

(c) A huge blunder, due to haste. Black had only a few minutes in which to make his next 12 moves. On his next move he could not have saved the exchange by 30...Kt-B5, on account of 31. KtxQ, Kt-K7ch; 32. K-B2! (not K-R, Rxkt!), KtxQ; 33. Kt-K3, and the black Knight is lost.

(d) Simple and safe, but unnecessarily prolonging the game. It is true 32. K-R can not be played, on account of R-K8ch! 33. Kt-K4, BxKtch; 34. K-Kt, Kt-R6 mate. Nor 32. K-Ktsq, on account of Kt-K7ch; 33. K-Kt2, RxR dis.ch; 34. Kt-K4, BxKtch; 35. K-B2, Ktx Q, winning. However, after 32. K-B3, RxR dis.ch.; 33. Kt-K4, Black would have resigned, for if 33...Rxkt; 34. RxRch, R-K dis.ch; 35. Rxkt.

(e) Hoping to prevent R-Q3 in reply to R-Q4.

(f) The BP, of course, can not be taken.

(g) Another oversight. However, even after 63...R-Kt6, White with careful play wins.

(h) If 64...K-R4, 65. B-K3.

Time: White, 1 hr. 36 min. Black, 3 hrs. 5 min.

\*\*\*

20. ULVESTAD vs. DUNKLE

- |                |          |
|----------------|----------|
| 1. P-K4        | P-K4     |
| 2. Kt-QB3      | Kt-KB3   |
| 3. P-B4        | PxP      |
| 4. Kt-B3       | P-Q4     |
| 5. P-K5        | Kt-R4    |
| 6. P-Q4        | B-Kkt5   |
| 7. B-K2        | Bxkt     |
| 8. BxB         | Q-R5ch   |
| 9. K-K2        | B-K2?    |
| 10. KtxP       | P-Kkt4   |
| 11. KtxPch     | K-Q2     |
| 12. KtxR       | P-Kt5    |
| 13. BxQktP     | Kt-QB3   |
| 14. Q-Q3       | P-B6ch   |
| 15. PxP        | PxPch    |
| 16. K-Q        | Q-Kt5    |
| 17. B-K3       | Kt-B8    |
| 18. BxKtch (a) | K-Q      |
| 19. Bxkt       | P-B6ch   |
| 20. Q-B3       | Resigns. |

(a) Now White had a strong attack to compensate him for the material Black sacrificed!

\*\*\*

21. SCHMIDT vs. ULVESTAD

- |           |        |
|-----------|--------|
| 1. P-Q4   | P-KB4  |
| 2. P-K4   | PxP    |
| 3. Q-R5ch | P-Kkt5 |
| 4. Q-K5   | Kt-K33 |
| 5. B-Kkt5 | Kt-QB3 |

6. Q-QB5 P-K4  
 7. BxKt Qx8  
 8. PxP Q-Kt4  
 9. Q-K3 QxKP  
 10. Kt-QB3 B-Kt5  
 11. Kt-K2 P-Q4  
 12. P-C-O B-K3  
 13. P-QR3 B-K2  
 14. Q-KKt3 (a) O-O-O  
 15. P-KB4 Pxp e.p.  
 16. Pxp Q-K6ch  
 17. K-Kt Kt-K4  
 18. Kt-Q4 (b) B-B2  
 19. B-R3ch Kt-Q2  
 20. KR-K Q-Kt4  
 21. Kt-K6? (c) BxKt  
 22. BxB P-QB3  
 23. R-K5 QxQ  
 24. PxQ B-B3  
 25. R-K3 K-B2  
 26. B-R3P P-Q5  
 27. BxKt (d) PxB  
 28. Kt-K4 RxB  
 29. RxBch BxB  
 30. KtxBch K-K2  
 31. Kt-K4 P-K7  
 32. Resigns.

(a) 14...B-KKt4 was threatened.

(b) Ulvestad suggests 18. Kt-KB4!

(c) Better: 21. KKt-QKt5!

(d) If 27. R(K3)-Q3, Kt-Q4.

\*\*\*

22. SHEETS vs. DUNKLE

1. P-Q4 Kt-KB3  
 2. Kt-KB3 P-Q4  
 3. P-QB4 P-K3  
 4. Kt-B3 P-B4

5. PxQP KPxP  
 6. B-Kt5 B-K3  
 7. P-K3 CKt-Q2  
 8. B-Kt5 B-R2  
 9. PxB BxB  
 10. Kt-K5 O-O  
 11. BxQKt BxB  
 12. BxKt PxB  
 13. KtxB CxKt  
 14. KtxP Q-B4  
 15. Q-Kt4ch QxQ  
 16. KtxPch K-R (a)  
 17. KtxQ R-KKt  
 18. Kt-R6 RxB  
 19. KtxPch K-Kt2  
 20. K-B! and wins. (b)

(a) Or 16...R-Kt2; 17. KtxQ, P-KB3; 18. P-KR3, to provide a retreat for the threatened Knight.

(b) The game continued: 20...R-Kt3; 21. Kt-K5, R-Q3; 22. R-Ktch, K-B3; 23. Kt-QB4, R-Q2; 24. K-K2, P-Kt4; 25. Kt-Q2, B-Kt5; 26. Kt-K4ch, K-K4; 27. R-Kt5ch, Resigns.

\*\*\*

23. ISHIDA vs. SHEETS.  
 Queen's Gambit Declined.

POSITION:  
 4r1k1/lp3ppp/plp2s  
 2/6/3R1Q2/4P2P/PP2  
 qPPK/1B6.

28. P-QB4  
 29. R-Q3 P-QKt4  
 30. P-QKt3 Q-K8  
 31. B-B2 Q-K7  
 32. B-Kt Q-Kt7  
 33. R-Q P-KKt3

34. Q-B3 P-QB5  
 35. PxB PxB  
 36. Q-QB5 CxKBP (a)  
 37. CxQBP RxBP  
 38. CxQRP Kt-KR4.

and won (b)

(a) If 36...P-QB5, White might reply 37. R-Q6 (not CxKt, P-B7!).

(b) 38...BxPch! is threatened, and there appears to be no good defense. If 39. K-R, RxBch. And if 39. Q-B8ch, K-Kt2; 40. Q-KKt4, Kt-B5.

Time: White, 1 hr. 25 min.; Black, 1 hr. 45 min.

\*\*\*

24. TRACY vs. SHEETS  
 Four Knights' Opening

POSITION:  
 B/lp3pkp/p7/2p5/P  
 1Bb4/1P2r2P/2PR2P  
 1/5K2.

35. P-KB4  
 36. K-B2 P-B5  
 37. B-Q5 P-QKt3  
 38. P-QB4 P-QKt4  
 39. PxB PxB  
 40. B-Q3 P-KR3.  
 Black eventually won.

\*\*\*

26. SHEETS vs. HEWITT  
 Caro Kann Defense.

POSITION:  
 4r1k1/lp2rbl/p7/3P2P  
 1/2Pp1p1s/1P1Q3/P  
 BXP/5P1/3R1K1.

24. P-QB5 PxB  
 25. Kt-QB5 P-QB2  
 26. R-Q5 P-Q3  
 27. Kt-K5 RxB  
 28. RxB Kt-KB5  
 29. B-B B-K  
 30. P-KKt3 Kt-K3  
 31. B-KKt2 R-Q  
 32. Kt-B5 R-Q2  
 33. BxP R-Q3  
 34. R-A, and won.

Later the following position occurred:

8/1P4k1/6pl/8/6pl  
 p/P1R2Pr1/5K2/B.

White made a very bad move which should have given Black a draw, viz.:

49. P-R6  
 50. B-R6? R-Kt7ch  
 51. K-B R-Kt6!  
 52. B-B7ch K-B3!  
 53. K-K2 P-R7  
 54. R-KR7 R-Kt7ch  
 55. K-Q5 R-QR7  
 56. B-QB4 RxBch  
 57. K-K4 R-B5  
 58. K-Q3 R-B6ch  
 59. K-K2 R-K6ch  
 60. K-B2 R-QB6  
 61. P-K2, and won, in 07 moves. Time: White, 2 hrs. 7 min.; Black, 2 hrs. 55 min.

\*\*\*

26. SHEETS vs. SCHMIDT  
 Queen's Gambit Declined.

POSITION:  
 r1k1/p3ppp1/1r1q1p  
 2p/2s5/4s3/4P3/P  
 PR2PPP/2R3K1.

23. Q-Kt2?      Q-Kt2?  
 24. RxKt      KtxR  
 23. RxKt      R-Q  
 26. P-KKt3 (a) Q-R3  
 27. K-Kt2      QxP  
 28. Q-B7      R-Q8  
 29. R-KR5      Q-R3  
 30. P-KKt4 (b) Q-K7  
 31. Q-B8ch      K-R2  
 32. Q-KB6      P-B3  
 33. P-Kt6, and wins (c)

(a) Better would have been 26. P-KR3, R-Q8ch; 27. K-R2, Q-Ktch; 28. Q-B7.

(b) White feared to play 30. Kt-Kt5! on account of 30...Q-B6ch; 31. K-B3, Q-R8ch; 32. K-Kt4, P-KB4ch; 33. K-R3, Q-B8ch; 34. K-R4, PxKtch. However, after 35. RxP, Black is defenceless.

(c) For if 33...R-KB6; 34. RxPch, PxR; 35. P-Kt6 ch, and mate in 5 more. If 33...K-Kt3, there is a beautiful mate: 34. Q-K8ch, K-B4; 35. P-Kt6ch, K-K5; 36. QxPch, K-Q6; 37. Q-KB5 ch, K-B5; 38. Q-QKt4 mate! Of course, if 33...BPxP, 34. KtxPch, K-Kt3; 35. Q-B7 mate. Time: White, 1 hr. 5 min.; Black, 1 hr. 15 min.

\*\*\*

27. PROKOP vs. SHEETS  
 Queen's Gambit Declined

POSITION:  
 2k1r3/pp6/3q1Q2/3  
 P1p2/4p3/P1BKsPP  
 /1P3P2/2s2B1R.

35. F-KB4ch  
 36. PxF      Q-QB4ch  
 37. B-Q4      Q-B7  
 38. B-B3      Kt-Q6.  
 Black eventually won.

\*\*\*

28. TRACY vs. CRAIN  
 French Defense

POSITION:  
 8/6p1/4p3/1p2Bk2/  
 bR3P1p/6rP/5K1P/8.

40. B-QKt6  
 41. BxP      B-Q4, and  
 wins.

\*\*\*

29. CRAIN vs. HEWITT  
 Q. P. Game.

POSITION:  
 r3k2r/1b1slppp/lq  
 2ps2/p7/1pFSP3/1S  
 1B4/P3QPP/R4RK1.

16. KR-B      R-Q8  
 17. Kt-Kt5      P-R4?  
 18. P-K5      Kt-Kt5  
 19. Kt-Q6ch, and wins.

\*\*\*

30. SCHMIDT vs. CRAIN  
 French Defense

POSITION:  
 8/2R3pk/8/2Prs3/8  
 /4Bs2/5P1P/5K2.

39. R-Q8ch  
 40. K-Kt2      R-Kt8ch  
 41. K-R3      R-Kt5!  
 42. Resigns.

One of the prettiest mating nets of the tournament.

31. CRAIN vs. PROKOP  
 Q. P. Game.

POSITION:  
 3rqrk1/lbp2ppp/1p  
 2p3/p3P3/2PPP3/PP  
 4Q1/1B4FP/4RRK1.

25. P-Q5      P-Kt3  
 26. R-B6      R-Q2  
 27. QR-KB      Q-K2  
 28. Q-Kt5      K-Kt2  
 29. QR-B3      P-R4  
 30. P-KKt4      PxKtP  
 31. QxP (Kt4)      Q-B4ch  
 32. K-Kt2      R-KR  
 33. Q-B4      Q-K2  
 34. PxF      BxP?  
 35. QxB, and wins.

\*\*\*

32. BEVER vs. ISHIDA  
 Caro Kann Defense.

POSITION:  
 5k2/ppr2pp1/2s2sp  
 1/3p4/S6r/1P1B3P/  
 P4PP1/2R1R1K1.

25. Kt-B5! (a) Kt-K2?  
 26. Kt-K6ch, and wins.

(a) Threatening 26. Kt xKtP. Time: 4 hrs.

\*\*\*

33. DUNKLE vs. SCHMIDT  
 French Defense

POSITION:  
 3k1r2/ppp4p/2b2P1  
 R/5pp1p1/3s4/3KS1  
 P1/PPP2P2/7R.

25. Kt-Kt4      Kt-B6  
 26. RxRP      P-Q5  
 27. R(R)-R6      B-Q2  
 28. R-R8      K-K  
 29. RxRch      KxR  
 30. R-R8ch      K-B2  
 31. R-R7ch      K-K  
 32. P-B7ch      K-B  
 33. Kt-R6      P-K5ch  
 34. K-K2      B-Kt4ch  
 35. K-Q      P-K6  
 36. R-R8ch, and wins.

\*\*\*

34. HEWITT vs. ISHIDA  
 Queen's Gambit Declined

POSITION:  
 r3rsk1/lpgbb1p1/  
 plp2plp/3sp3/3PS  
 1PP/P2EPS2/1PQB1  
 P2/R3K2R.

18. P-KKt5?      P-K<sup>B4!</sup>XXXX  
 XXXXXXXXXX wins a piece  
 and the game.

\*\*\*

35. ISHIDA vs. TRACY  
 Queen's Gambit Declined

POSITION:  
 8/5pk1/6pp/1B6/P2  
 b4/5Q1/3q1PKP/8/

48. B-B4      P-B4  
 49. Q-Kt7ch      K-B3  
 50. Q-KB7ch      K-Kt4  
 51. Q-K7ch, and wins.

\*\*\*

O-o-o-o-o-o-o-o

## 36. ISHIDA vs. PROKOP

- |                      |        |
|----------------------|--------|
| 1. P-Q4              | P-Q4   |
| 2. P-QB4             | P-QB3  |
| 3. Kt-QB3            | Kt-KB3 |
| 4. Kt-B3             | P-K3   |
| 5. PxP               | KPxP   |
| 6. B-Kt5             | QKt-Q2 |
| 7. P-K3              | B-K2   |
| 8. B-Q3              | Kt-B   |
| 9. O-O               | Kt-Kt3 |
| 10. Q-B2             | B-KKt5 |
| 11. Kt-Q2            | Q-B2   |
| 12. P-B3             | B-K3   |
| 13. P-K4             | O-O-O  |
| 14. P-K5             | Kt-K   |
| 15. B-K3             | P-B3   |
| 16. P-B4             | Kt-B   |
| 17. P-QR4            | B-QKt5 |
| 18. P-B5             | B-Kt   |
| 19. P-K6             | B-Q3   |
| 20. Kt-B3            | P-KKt4 |
| 21. P-R3             | P-KR4  |
| 22. KtxKtP, end won. |        |

\*\*\*

37. TRACY vs. HEWITT  
Caro Kann Defense

POSITION:
Zrbrskl/lp3ppp/p3p
1sl/3p3S/3P4/PlqB3
Q/5PFF/2B1RRK1.

- |             |  |
|-------------|--|
| 21. KtxKtP! | KxKt                                     |
| 22. B-R6ch  | K-R                                      |
| 23. R-B     | QxQP                                     |
| 24. RxR     | Q-KR5                                    |
| 25. QxQ     | KtxQ                                     |
| 26. RxB     | RxR                                      |
| 27. B-KKt5  | R-B                                      |
| 28. BxKt.   | Black eventually won by advancing pawns. |

38. HEWITT vs. SCHMIDT  
Q.P. Game.

- |            |                   |
|------------|-------------------|
| 1. Kt-KB3  | Kt-KB3            |
| 2. P-Q4    | P-KKt3            |
| 3. P-B4    | B-Kt2             |
| 4. Kt-B3   | O-O               |
| 5. P-K4    | P-Q3              |
| 6. B-Q3    | QKt-Q2            |
| 7. Q-B2    | P-K4              |
| 8. B-K3    | Kt-Kt5            |
| 9. B-Kt5   | KKt-KB3           |
| 10. O-O-O  | PxP               |
| 11. KtxP   | Kt-B4             |
| 12. Kt-Q5  | P-B3              |
| 13. Kt-K3? | Q-R4,<br>and won. |

Time: White, 1 hr. 5 min.  
Black, 50 min.

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